

DAMAGE TABLES

LEVEL 1

LEVEL 2

LEVEL 3

LEVEL 4

LEVEL 5

<p>Cut with negligible bleeding, or raised swollen bruise. Painful to touch but no other effect.</p>	<p>Cut with excessive bleeding, or split and bloody welt, bone possibly showing through wound. Temporarily unable to echolocate 45%. Unconscious 25%. Concussion 50%. Fracture 25% if concussion. Mental actions -2 levels.</p>	<p>Cut with severe bleeding, or torn and crushed flesh, bone showing through wound. Temporarily unable to echolocate 100%. Permanent loss of echolocation 30%. Unconscious 40%. Concussion 85%. Fracture 45% if concussion. Brain damaged 15% if fracture, death 25% if brain damaged. Trauma -1 level. Mental actions -4 levels. Physical actions -3 levels.</p>	<p>Horrendous wound, blood everywhere, dent or puncture in skull. Temporarily unable to echolocate 100%. Permanent loss of echolocation 70%. Unconscious 70%. Concussion 100%. Fracture 65%. Brain damaged 40% if fracture, death 55% if brain damaged. Trauma -1 level. Totally incapacitated.</p>	<p>Massive head wound, blood and tissue flung in all directions, bone fragments jut from wound and into brain. Permanent loss of echolocation 100%. Unconscious 100%. Brain damaged 85%; death 80% if brain damaged. Convulsions 50%. Trauma -2 levels. Totally incapacitated.</p>
<p>Cut or bruised around eyes/ear, tearing or ringing, throbbing pain. Temporary blindness/deafness one eye/ear 60%. Temporary blindness both eyes 35% if temporary in one eye.</p>	<p>Excessive bleeding or bruising around eyes/ears. Temporary blindness/deafness, one eye/ear 75%. Temporary blindness both eyes 40% if temporary in one eye. Permanent blindness/deafness one eye/ear 60% if temporary in both eyes/one ear. Permanent blindness both eyes 30% if permanent in one. Physical actions -2 levels. Mental actions -3 levels.</p>	<p>Severe bleeding and torn tissue around eyes/ears. Temporary blindness/deafness both eyes/one ear 100%. Permanent blindness/deafness one eye/one ear 75%. Permanent blindness both eyes 50% if permanent in one. Concussion 50%. Skull fracture 25%. Trauma -1 level. Physical actions -3 levels. Mental actions -5 levels.</p>	<p>Ruined flesh around eyes/ears. Temporary blindness/deafness 100%. Permanent blindness/deafness one eye/ear 100%. Permanent blindness both eyes 80%. Unconscious 40%. Concussion 100%. Fracture 60% if concussion. Punctured skull and brain damage 75% if fracture, death 50% if brain injured. Trauma -1 level. Totally incapacitated.</p>	<p>Horrific bleeding, nose/ear torn away, eyes useless and oozing, ear running with fluid. Permanent blindness both eyes 100%. Permanent deafness one ear 100%. Unconscious 100%. Brain damaged 75%. Death 70% if brain injured. Trauma -1 level. Totally incapacitated.</p>

JAW/MOUTH

THROAT/BLOW HOLE

NAPE

LEVEL 1

LEVEL 2

LEVEL 3

LEVEL 4

LEVEL 5

<p>Minor cut or bruise, some bleeding and painful swelling but no other effect. Temporarily unable to echolocate 30%.</p>	<p>Serious bleeding, nasty contusions. Chipped tooth 50%. Shattered tooth 25% if chipped tooth. Jaw dislocated 30%. Temporarily unable to echolocate 75%. Permanent loss of echolocation 30%.</p>	<p>Torn cheek or lip, blood flowing freely. Chipped teeth 100%. Shattered teeth 75%. Jaw dislocated 75%. Minor jaw fracture 50% if dislocated. Temporarily unable to echolocate 100%. Permanent loss of echolocation 65%. Physical actions -1 level. Mental actions -3 levels.</p>	<p>Mangled flesh between eyes and neck. Shattered teeth. Jaw dislocated 100%. Minor jaw fracture 80%. Jaw shattered 50% if minor fracture. Temporarily unable to echolocate 100%. Permanent loss of echolocation 90%. Unconscious 40%. Concussion 50%.</p>	<p>Jaw wrenched from skull with horrible spray and crunching sound. Jaw shattered. Jaw completely removed from head 45%. Permanent loss of echolocation 100%. Unconscious 75%. Concussion 75%. Totally incapacitated. Death 35%.</p>
<p>Skin torn or cut and bleeding freely. Bruised and raw but no other effects.</p>	<p>Heavy bleeding and serious tissue damage. Trachea crushed 20%. Suffocation 75% if trachea crushed; incapacitated. Mental actions -1 level.</p>	<p>Major injury, gaping cut or ragged crushed flesh. Trachea crushed 50%. Suffocation 75% if trachea crushed; incapacitated. Artery severed 45%, trauma -2 levels. Unconscious 20%. Physical actions -2 levels. Mental actions -2 levels.</p>	<p>Horrific wound, gushing blood, ripped muscle. Trachea crushed 70%. Suffocation 75% if trachea crushed; incapacitated. Artery severed 70%, trauma -2 levels. Unconscious 40%. All actions -4 levels.</p>	<p>Massive injury to throat, arterial spray, ruined trachea, panicked suffocation. Artery severed 100%, trauma -2 levels. Unconscious 55%. Totally incapacitated.</p>
<p>Skin scratched or cut and bleeding freely. Swollen and tender but no other effects.</p>	<p>Painfully rent flesh and steady bleeding. Vertebra fractured 20%. Temporary paralysis 30% if vertebra fractured; incapacitated. Mental actions -1 level.</p>	<p>Terrible wound, gouged tissue, heavy bleeding, bones possibly visible through hole in flesh. Vertebra fractured 80%. Trachea crushed 50% if fractured. Temporary paralysis 60% if vertebra fractured; incapacitated. Permanent paralysis 60% if vertebra crushed; incapacitated. Unconscious 30%. Physical actions -1 level. Mental actions -2 levels. Death 20% if vertebra crushed.</p>	<p>Frightening injury and disastrous bleeding, spine definitely damaged. Vertebra fractured 100%. Temporary paralysis 90%; incapacitated. Vertebra crushed 70%. Permanent paralysis 80% if vertebra crushed; incapacitated. Unconscious 65%. Severed artery 50%, trauma -2 levels. All actions -4 levels. Death 30%.</p>	<p>Catastrophic damage, arterial gush of blood, spine and spinal cord a pulpy ruin. Permanent paralysis 100%. Unconscious 85%. Death 60%. Totally incapacitated.</p>

SHOULDER/HIP

ABDOMEN/LOWER BACK

CHEST/BACK

LEVEL 1	LEVEL 2	LEVEL 3	LEVEL 4	LEVEL 5
<p>Skin torn and ragged, steady but minor bleeding. No other effects.</p>	<p>Bleeding freely through rent skin, muscles cut or ripped. Fractured collar bone/shoulderblade/hip 20%; -5 levels from physical actions using wounded joint if fractured. Joint dislocated 20%; limb incapacitated. Mental actions -1 level.</p>	<p>Major injury, dangerous bleeding, ravaged tissue. Fractured collar bone/shoulderblade/hip 65%; -5 levels from physical actions using wounded joint if fractured. Joint dislocated 30%; limb incapacitated. Unconscious 10%. Mental actions -2 levels.</p>	<p>Horrid wound, muscle and gristle protrude through damaged flesh. Fractured collar bone/shoulderblade/hip 100%; -5 levels from physical actions using wounded joint. Joint dislocated 45%; limb incapacitated. Unconscious 30%. Shattered collar bone/shoulderblade/hip 40%; joint incapacitated. All actions -3 levels.</p>	<p>Hellacious rend or tear in tissue and bone. Blood and bits of flesh everywhere. Shattered collar bone/shoulderblade/hip 100%; joint incapacitated. Joint dislocated 65%; limb incapacitated. Unconscious 55%. Totally incapacitated.</p>
<p>Minor bleeding, serious bruising, significant pain. Fractured ribs 35%.</p>	<p>Skin torn or shredded, messy muscle damage, ribs possibly exposed through wound. Fractured ribs 75%. Shattered ribs 40% if fractured. Lung punctured 20% if ribs shattered; physical actions -3 levels if punctured.</p>	<p>Severe bleeding, nasty rends in flesh, tissue torn away from ribs. Fractured ribs 100%. Shattered ribs 65%. Lung punctured 40% if shattered ribs; physical actions -3 additional levels if punctured. Heart injured 30% if hit on chest over heart, trauma -2 levels. Fractured vertebra 30% if hit on back over spine. Temporary paralysis 35% if vertebra fractured; incapacitated. Physical actions -1 level.</p>	<p>Horrendous bleeding, ruined flesh and broken bones. Shattered ribs 100%. Lung punctured 60%; physical actions -3 additional levels if punctured. Heart injured 45% if hit on chest or back over heart, trauma -2 levels. Death by heart failure 40% if heart injured. Fractured vertebra 50% if hit on back over spine. Temporary paralysis 35% if vertebra fractured; incapacitated. Physical actions -2 levels. Mental actions -1 level.</p>	<p>Hellacious injury, blood everywhere. Shattered ribs 100%. Lung punctured 85%; physical actions -3 additional levels if punctured. Heart injured 80% if hit on chest or back over heart, trauma -2 levels. Death by heart failure 60% if heart injured. Fractured vertebra 80% if hit on back over spine. Temporary paralysis 60% if vertebra fractured; incapacitated. Shattered vertebra 45% if vertebra fractured. Permanent paralysis 80% if vertebra shattered; incapacitated. Physical actions -5 levels. Mental actions -2 levels.</p>
<p>Significant bleeding, nasty bruising. Hemorrhage 10%; trauma -1 level.</p>	<p>Skin ravaged and muscle laid open. Hemorrhage 35%; trauma -1 level. Vital organ damaged 20% if hemorrhage.</p>	<p>Horrible bleeding, ruined flesh and tissue, wound possibly open to abdominal cavity. Hemorrhage 45%; trauma -1 level. Vital organ damaged 35% if hemorrhage. Fractured vertebra 30% if hit on back over spine. Temporary paralysis 35% if vertebra fractured; legs incapacitated. Physical actions -1 level.</p>	<p>Ruptured abdominal wall, muscle torn, blood everywhere. Hemorrhage 65%; trauma -1 level. Vital organ damaged 45% if hemorrhage. Fractured vertebra 50% if hit on back over spine. Temporary paralysis 35% if vertebra fractured; legs incapacitated. Physical actions -2 levels. Mental actions -1 level.</p>	<p>Abdominal cavity ripped open, terrifying gout of blood, organs exposed and possibly pouring from body. Hemorrhage 100%; trauma -1 level. Vital organ damaged 70%. Fractured vertebra 80% if hit on back over spine. Temporary paralysis 60% if vertebra fractured; legs incapacitated. Shattered vertebra 45% if vertebra fractured. Permanent paralysis 80% if vertebra shattered; legs incapacitated. All actions -4 levels</p>

LEVEL 1

LEVEL 2

LEVEL 3

LEVEL 4

LEVEL 5

Damaged flesh and minor bleeding.
Physical actions -3 levels due to overwhelming pain.

Wounded tissue, serious bleeding.
Fractured bones around groin 20%; prevents walking or running 35% if fractured.
Physical actions -3 levels due to overwhelming pain.
Mental actions -2 levels due to overwhelming pain.

Horrible rending of flesh, and frightening bleeding.
Fractured bones around groin 45%; prevents walking or running 55% if fractured.
Incapacitated by overwhelming pain.

Devastating injury, gore everywhere, horrendous pain.
Fractured bones around groin 65%; prevents walking or running 80% if fractured.
Incapacitated by overwhelming pain.

Catastrophic injury to lower torso, horrid bleeding.
Fractured bones around groin 85%; unable to walk or run if fractured.
Incapacitated by overwhelming pain.

Negligible bleeding, painful cut or bruise.
Minor fracture 20%; physical actions -5 levels to actions using wounded limb if fractured.

Significant bleeding and muscle damage, terrible pain.
Minor fracture 65%; physical actions -5 levels to actions using wounded limb if fractured.
Major fracture 30%; limb incapacitated.
 Bone exposed through flesh 30% if major fracture.
Trauma +1 level.

Torn flesh and tissue, ragged muscle
Minor fracture 100%; physical actions -5 levels for actions using wounded limb.
Major fracture 65%; limb incapacitated.
Bone exposed through flesh 60% if major fracture.
Trauma +2 levels.
Mental actions -1 level.

Horrendous wound to limb, muscle and bone crushed or shattered.
Major fracture 100%; limb incapacitated.
Bone exposed through flesh 80%.
Artery severed 40%; trauma -2 levels.
Trauma +2 levels.
Mental actions -2 levels.

Devastating and horrid wound, portion of limb virtually destroyed.
Major fracture 100%; limb incapacitated.
Bone exposed through flesh.
Limb shorn or ripped from body 70%.
Artery severed 70%; trauma -2 levels.
Trauma +3 levels.
All actions -2 levels.

Painful scratch or contusion.
Minor fracture 20%.
Physical actions -3 levels for actions using wounded extremity if fractured.

Nasty bleeding and remarkable swelling. Skin torn or ragged.
Minor fracture 80%.
Physical actions -4 levels for actions using wounded extremity if fractured.
Trauma +1 level.
Major fracture 45%; extremity incapacitated.

Crushed or shredded tissue, bone shattered.
Major fracture 100%; extremity incapacitated.
Trauma +2 levels.

Mangled extremity, horrible pain and tremendous bleeding.
Extremity incapacitated 100%.
Extremity torn from limb 55%; trauma -3 levels if extremity removed.
Trauma +2 levels.

Destroyed extremity hanging by shreds of tissue. Horrific pain and potentially fatal bleeding.
Extremity incapacitated 100%.
Extremity torn from limb 85%; trauma -3 levels if extremity removed.
Trauma +3 levels.

GROIN

ARM/LEG/TAIL STALK

HAND/FIN/FLUKE